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	1. J.	Salarin	University	
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Faculty: Faculty of Science

Course ID: ÚINF/	Course name: Administration of OS
AOS1/15	

Course type, scope and the method: Course type: Practice Recommended course-load (hours): Per week: 2 Per study period: 28

Course method: present

Number of ECTS credits: 2

**Recommended semester/trimester of the course:** 

Course level: I., II., N

Prerequisities:

#### **Conditions for course completion:**

The condition for passing the course is successful realization of a project focused on the network services configuration.

#### Learning outcomes:

The result of the education is an understanding of the theoretical and practical background of Windows and Linux operating systems and selected network services.

#### Brief outline of the course:

1. Management of Linux operating system (basic system tools for troubleshooting, system startup, network configuration), 2. File systems (general view), 3. File systems (RAID, LVM), 4. Web hosting services I. (basic concept, APACHE), 5. Web hosting services II. (SQL, HTTPS, security, NGINX), 6. File services I. (SAMBA, NFS), 7. File services II. (FTP), 8. Management of local computer network I. (routing, DHCP), 9. Management of local computer network II. (firewall), 10. VPN, 11. SSH and Proxy, 12. Kernel of the Linux operating system, 13. Administration of the Windows operating system.

#### **Recommended literature:**

1. LPIC-1 Exam 102. LPI [online]. Canada: The Linux Professional Institute, 2021 [cit. 2021-9-22]. Dostupné z: https://learning.lpi.org/en/learning-materials/102-500/, 2. Linux - Dokumentační projekt [online]. 4. Praha: Computer Press, 2007 [cit. 2021-9-22]. Dostupné z: https://i.iinfo.cz/files/root/k/LDP\_4.pdf, 3. The LPIC2 Exam Prep [online]. Sue B.V. - Open Sourced, 2021 [cit. 2021-9-26]. Dostupné z: https://lpic2book.github.io/src/

#### **Course language:**

Slovak or English

#### Notes:

Content prerequisites: understanding of fundamental concepts of operating systems, computer networks, basic skill in Linux shell (e.g. bash) and Powershell.

Course assessm Total number o	nent f assessed studen	ts: 35			
А	В	С	D	Е	FX
60.0	20.0	11.43	0.0	8.57	0.0
Provides: doc. RNDr. JUDr. Pavol Sokol, PhD., RNDr. Tomáš Bajtoš					
Date of last mo	dification: 26.09	0.2021			
Approved:					

University: P. J. Ša	fárik University in Kos	šice
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Faculty: Faculty of Science

Course ID: ÚINF/	Course name: Advanced programming in Python
PPPy/18	

#### Course type, scope and the method: Course type: Practice Recommended course-load (hours):

**Per week: 2 Per study period: 28** 

**Course method:** present

Number of ECTS credits: 2

#### **Recommended semester/trimester of the course:**

Course level: I., N

**Prerequisities:** ÚINF/PAZ1a/15

#### **Conditions for course completion:**

At least 50 % of the marks in the continuous assessment

A minimum of 50 % marks in the mid-term and end-of-semester practical tests

or

The final project - 100%

#### Learning outcomes:

Implement solutions to selected problems in Python using available modules. Use and implement non-trivial algorithms to solve selected problems. Use an object-oriented approach to problem solving. Program in Python in an object-oriented manner using Python specifics. Test programs. Implement parallel computing.

#### Brief outline of the course:

1. Introduction to the environment, basic features of Python, simple and structured data types.

2. Input, output, function definition, lambda function, generator notation, function as parameter, string formatting.

3. Control structures, iterating over data structures, context manager.

- 4. Exception handling and exception raising. Philosophy of exceptions in Python.
- 5. Working with files. Serialization and deserialization of data json and pickle protocol. Text and binary files. Manipulation with files. Open data.

6. Object-oriented programming 1. Design of custom classes, special methods, properties, philosophy of accessing methods and attributes.

- 7. Object-oriented programming 2. Comparison and differences with Java. Multiple inheritance.
- 8. Method overloading. Static methods, abstract classes, data class.
- 9. Decorators, memoization, modules, packages.

10. Code validation (debugging), testing (doctest, unittest), test-driven development.

11. Parallel computing, processes, process triggering and inter-process communication (shared variable, pipe, queue).

12. Graphical program design and implementation.

#### **Recommended literature:**

PILGRIM, Mark. Dive into Python 3. 2. United States of America: Apress, 2004. ISBN 978-1430224150. Dostupné také z: https://diveintopython3.net/

# SHIPMAN, John W. Tkinter 8.5 reference: a GUI for Python. Socorro, NM 87801: New Mexico Tech Computer Center, 2013. Dostupné také z: https://anzeljg.github.io/rin2/book2/2405/docs/tkinter/tkinter.pdf

LOTT, Steven F. Mastering Object-oriented Python. Birmingham B3 2PB, UK: Packt Publishing, 2014. ISBN 978-1-78328-097-1.

#### **Course language:**

Slovak language, knowledge of English language is only required to read documentation of Python.

Notes:

Course	asses	sment				
$-\infty$ $(1)$	1	C	1	1	65	

I otal number of	r assessed studen	ts: 65			
А	В	С	D	Е	FX
7.69	13.85	18.46	18.46	24.62	16.92

Provides: PaedDr. Ján Guniš, PhD.

Date of last modification: 10.02.2022

University: P. J. Šafá	rik University in Košice
Faculty: Faculty of S	cience
<b>Course ID:</b> ÚINF/ ASU1/15	Course name: Algorithms and data structures
Course type, scope a Course type: Lectur Recommended cour Per week: 2 / 1 Per Course method: pre	nd the method: re / Practice rse-load (hours): study period: 28 / 14 esent
Number of ECTS cr	edits: 4
Recommended seme	ster/trimester of the course:
Course level: I., N	
Prerequisities: UINF	PAZ1a/15 and ÚINF/PAZ1b/15
<b>Conditions for cours</b> Practice activities, ho Final examination co	e completion: omeworks and midterm exam. nsisting of practice and theoretical test.
<b>Learning outcomes:</b> Understand and learn algorithms.	algorithmic paradigms and data structures. Analyse time complexity of these
Brief outline of the c Algorithms' time and Brute Force. Backtra comparison sort algo Data structures – que union & find, trie.	<b>ourse:</b> I space asymptotic complexity. Main Theorem. Amortized complexity. ack. Divide and Conquer. Dynamic programming. Comparison and non- rithms. Sweep line algorithms. Graph Theory Algorithms. ue, stack, priority queue, heap, prefix sum, binary search trees, interval trees,
Recommended litera 1, Laaksonen A.: Gui Through Contests (U 978-3319725468 2, Forišek M., Steino Computer Science, S 3, R. Sedgewick, K. 978-0321573513, htt 4, Open Data Structu	hture: ide to Competitive Programming: Learning and Improving Algorithms ndergraduate Topics in Computer Science), Springer, 2017, ISBN vá M.: Explaining Algorithms Using Metaphors. Springer Briefs in pringer (2013), ISBN 978-1-4471-5018-3 Wayne: Algorithms (4th Edition), Addison-Wesley Professional, 2011, ISBN p://algs4.cs.princeton.edu/home/ res: http://opendatastructures.org/
Course language: Slovak or english	
Notes: Content prerequisitie - programming skills - mathematics: computing with po computing limits o	s: in some programming language (Python/Java/C++/) lynomials, logarithmic and exponential functions f sequences, L'Hospital rule

Course assessm Total number o	nent f assessed studen	ts: 184			
А	В	С	D	Е	FX
13.59	4.35	16.85	25.0	36.96	3.26
Provides: RNDr. Rastislav Krivoš-Belluš, PhD.					
Date of last mo	dification: 08.01	.2022			
Approved:					

Faculty: Faculty of Science

Course ID: ÚINF/	Course name: Applied probability and statistics
APS1/15	

# Course type, scope and the method:

**Course type:** Lecture / Practice

**Recommended course-load (hours): Per week:** 2 / 2 **Per study period:** 28 / 28

Course method: present

**Number of ECTS credits:** 5

#### **Recommended semester/trimester of the course:**

Course level: I., II., N

**Prerequisities:** ÚMV/FRPb/19 or ÚMV/MAN2c/22 or ÚMV/MTIb/21 or ÚMV/MTI4b/22 or ÚMV/MTFb/22

#### **Conditions for course completion:**

Demonstration of adequate mastery of the content standard of the subject in the ongoing and final evaluation, the ability to formulate a problem in the acquired terminology and solve it within a project.

Written works during the semester, project.

Written and oral exam.

#### Learning outcomes:

After completing the course, the student is able to apply the acquired concepts and techniques of probability theory and mathematical statistics in formulating hypotheses within the considered models and analysis of data dependencies, and use the appropriate software.

#### Brief outline of the course:

- 1) Random event, probability and conditional probability.
- 2) Probability distribution laws.
- 3) Characteristics of position, variability and dependence.
- 4) Basic discrete and continuous distributions.
- 5) The law of large numbers and the central limit theorem.
- 6) Random sample. Initial analytical and geometric analysis of data.
- 7) Quantiles, basic distributions and basic theorem of mathematical statistics.
- 8) Theory of estimates, method of moments and maximum likelihood. Hypothesis testing.
- 9) Tests on distribution parameters and goodness-of-fit tests.
- 10) Modeling of dependencies and noise. Least squares method and smoothing.
- 11) Polynomial regression models.
- 12) Pseudorandom quantities and Monte Carlo methods.

#### **Recommended literature:**

- Cs. Török: Úvod do teórie pravdepodobnosti a matematickej štatistiky, Košice, 1992
- M.R.Spiegel, J.J.Schiller, R.A.Srinivasan, Probability and Statistics, McGraw Hill, 2009
- J. Maindonald, W.J. Braun, Data Analysis and Graphics Using R an Example-Based

Approach, CAMBRIDGE UNIVERSITY PRESS, 2010

Course languag	ge:							
Slovak or engli	sh							
Notes:								
Face to face or	online teaching.							
Content prerequ	Content prerequisites:							
the basics of differential, integral and matrix calculus								
Course assessm	ient	ts: 90						
			D	Г	ΓV			
A	В	С	D	E	FX			
16.67	6.67         15.56         24.44         12.22         30.0         1.11							
Provides: doc.	RNDr. Csaba Tö	rök, CSc.	·					
Date of last modification: 23.11.2021								
Approved:								

University: P. J. Šafá	rik University in Košice				
Faculty: Faculty of S	cience				
<b>Course ID:</b> ÚINF/ UUI1/15	Course name: Artificial Intelligence and Cognitive Science				
Course type, scope a Course type: Lectur Recommended cou Per week: 2 Per stu Course method: pro	ind the method: re rse-load (hours): idy period: 28 esent				
Number of ECTS cr	edits: 3				
Recommended seme	ester/trimester of the course:				
Course level: II., N					
Prerequisities:					
Conditions for course Home work and writ	ten tests.				

Final exam - written or oral.

#### Learning outcomes:

The goal of the course is to provide an overview of the extensive field of artificial intelligence and cognitive science. The student can opt to study individually a selected topic from the literature.

#### Brief outline of the course:

1. Definition and goals of Artificial intelligence and Cognitive Science. Natural intelligence. Intlligence of a machine vs. humnan agent.

2. Knowledge representation in AI (semantic networks, frames), reasoning.

3. Problem solving in state space - uninformed vs informed search, depth-first vs. breadth-first search.

4. Planning and decision making, logic constraints programming, machine learning.

5. Computer vision - image recognition (feature vs structure scene analysis), preprocessing, representation and description of image, object recognition.

6. Natural language processing, artificial neural networks, knowledge systems (structure, characteristics, feedforward vs feedback propagatiion during inference).

- 7. Genetic algorithms and artificial life, distributed AI and multiagent stystems.
- 8. Visual perception and cognition.
- 9. Auditory perception and cognition.

10. Memory, learning and attention.

11. language, thinking and consciousness.

12. Emotions, motivation, attention.

13. Motor system and crossmodal interactions.

#### **Recommended literature:**

1. Russell S.J., Norvig P: Artificial Intelligence: A Modern Approach (2nd Edition), Prentice Hall, 2002, ISBN: 0137903952

2. Negnevitsky Michael: Artificial Intelligence: A Guide to Intelligent Systems (2nd Edition), Addison Wesley, 2004, ISBN: 0321204662

3. Poeppel D., Mangun G., Gazzaniga M. (ed.): The Cognitive Neurosciences. 6th ed. MIT Press.

# Course language:

Slovak or english

# Notes:

Content prerequisities:

basic programing, neurobiology, cognitive psychology, or instructor's consent

### Course assessment

Total number of assessed students: 98

А	В	С	D	Е	FX		
61.22	19.39	13.27	4.08	2.04	0.0		
Provides: doc. Ing. Norbert Kopčo, PhD.							
Date of last modification: 23.11.2021							
Approved:							

<b>University:</b> P. J. Salarik University in Kosice	<b>University:</b>	P. J.	Šafárik	University	in Košice
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Faculty: Faculty of Science

Course ID: ÚINF/	Course name: Automata and formal languages
AFJ1a/15	

#### Course type, scope and the method: Course type: Lecture / Practice

**Recommended course-load (hours): Per week:** 2 / 1 **Per study period:** 28 / 14 **Course method:** present

Number of ECTS credits: 4

Number of EC15 creats. 4

Recommended semester/trimester of the course:

Course level: I., N

Prerequisities:

**Conditions for course completion:** 

Oral examination.

#### Learning outcomes:

To provide theoretical background for studying computer science in general, by giving the necessary knowledge in theory of automata.

#### Brief outline of the course:

1: Chomsky hierarchy of grammars: alphabet, symbol (letter, character), transitive closure, word (string), empty word (empty string), length of a string, concatenation, language, grammar, nonterminal symbol, terminal symbol, initial nonterminal (initial symbol), grammar rule, derivation step, language generated by a grammar, Chomsky hierarchy of grammars - phrase-structure, context sensitive, context free, regular

2: Deterministic finite state automata: finite state automaton, state, input symbol, output symbol, initial state, transition function, output function, examples of automata and their graphic representation, generalized transition and output functions and their basic properties

3: Reduction of automata I: equivalent automata, minimal (optimal) automaton, reachable state, properties of reachable states, elimination of unreachable states

4: Reduction of automata II: equivalent states, k-equivalent states, properties of equivalence and kequivalence, relation between k-equivalence and (k+1)-equivalence, partitioning the state set into equivalence classes, elimination of equivalent states

5: Reduction of automata III: proof of correctness, unambiguity, and optimality of reduced automaton, testing equivalence of two automata

6: Deterministic finite state acceptors: basic definitions, language recognized by a finite state acceptor, common properties of acceptors and automata with an output, minimizing a finite state acceptor

7: Operations with regular languages: complement, intersection, union, difference, symmetric difference, testing of emptiness, inclusion, equality, and disjointness for regular languages

8: Nondeterministic finite state acceptors: definition, transition function, language recognized by a nondeterministic acceptor, elimination of nondeterminism

9: epsilon-acceptors: definition, properties, elimination of epsilon-transitions

10: Regular grammars: regular grammar, extended regular grammar, transformation of acceptor to a regular grammar, transformation of extended regular grammar to an epsilon-acceptor

11: Regular expressions I: basic properties, transformation of regular expression to an epsilonacceptor

12: Regular expressions II: regular equations, valid algebraic manipulations with regular expressions, solving an equation with a single unknown variable, solving a system of regular equations, transformation of acceptor to a regular expression

13: Another constructions: review of transformations among various representations, an example of a direct transformation of a grammar to a regular expression, closure of the class of regular languages under another language operations – concatenation and Kleene star, mirror image

14: Another operations: homomorphism and inverse homomorphism, a context-free language that is not regular

#### **Recommended literature:**

J.E. Hopcroft, R.Motwani, J.D. Ullman: Introduction to automata theory, languages, and computation, Addison-Wesley, 2001.

J. Shallit: A second course in formal languages and automata theory, Cambridge University press, 2009.

M. Sipser: Introduction to the theory of computation, Thomson Course Technology, 2006.

#### **Course language:**

Slovak or English

#### Notes:

#### **Course assessment**

Total number of assessed students: 895

А	В	С	D	Е	FX
26.59	18.21	23.46	17.09	9.83	4.8

**Provides:** prof. RNDr. Viliam Geffert, DrSc., RNDr. Dominika Pališínová, RNDr. Juraj Šebej, PhD.

Date of last modification: 23.11.2021

University: P. J. Šafárik University in Košice						
Faculty: Faculty of S	Faculty: Faculty of Science					
Course ID: ÚINF/ KKV1/21Course name: Classical and quantum computations						
Course type, scope and the method: Course type: Lecture / Practice Recommended course-load (hours): Per week: 3 / 2 Per study period: 42 / 28 Course method: present						
Number of ECTS credits: 6						
Recommended semester/trimester of the course:						
Course level: II., N						

Prerequisities:

#### **Conditions for course completion:**

Successful completion of the subject is conditioned by proper acquisition of basic concepts, algorithms and models and demonstrating the ability to apply them creatively. The acquisition of knowledge takes place:

- continuously during the semester in the form of partial assignments,
- a written test during the semester,
- a written test at the exam,
- oral exam.

In order to receive an evaluation, it is necessary to obtain at least 50% of points from each of the three parts (assignments during the semester, written part of the exam, oral part of the exam). The detailed evaluation method is published in the AIS.

#### Learning outcomes:

By completing the subject, the student will get:

- knowledge of the classification and design of probabilistic algorithms,

- basic knowledge of the principles of quantum computers and their differences compared to classical computing models,

- knowledge and skills about the design and functioning of quantum computing and become familiar with the most well-known algorithms,

= basic quantum computer programming skills.

#### **Brief outline of the course:**

1. Introduction to quantum quantum computers. Basics of classical complexity theory.

- 2. Boolean circuits and their basic properties.
- 3. Probability algorithms.
- 4. BPP class and probability testing.
- 5. Basic properties of circuits and Fermat's test.
- 6. Miller Rabin's test and the position of the BPP class in the hierarchy of complexity models.
- 7. Introduction to quantum computing and mathematical foundations of quantum theory.
- 8. Spectral representation of self-adjoint operators.
- 9. Quantum states and Hilbert vector spaces.
- 10. Basic quantum operators and basic quantum algorithms.

- 11. Quantum teleportation, superdense coding and Grover's algorithm.
- 12. Fourier transformation.
- 13. Shor's algorithm.

#### **Recommended literature:**

1. BERMAN,G.P., DOOLEN,G.D., MAINIERI, R., TSIFRINOVIC, V.I. Introduction to Quantum Computers. World Scientific, 2003.

2. GRUSKA, J. Quantum Computing. McGraw-Hill, 1999.

3. JOHNSON, G. A Shortcut Through Time: The Path to the Quantum Computer, Knopf 2003.

4. KITAEV, A.Y., SHEN, A.H., VYALYI, M.N. Classical and Quantum Computation. American Mathematical Society, 2002.

5. NIELSEN, M.A., CHUANG, I.L. Quantum Computation and Quantum Information.

Cambridge University Press, 2000.

6. HIRVENSALO, M., Quantum Computing, Springer 2004

#### **Course language:**

Slovak or english

#### Notes:

Content prerequisites:

Linear algebra, Group theory, Probability theory, Theory of algorithms, Introduction to quantum computers.

#### **Course assessment**

Total number of assessed students: 83

А	В	С	D	Е	FX
26.51	40.96	15.66	4.82	2.41	9.64

Provides: prof. RNDr. Gabriel Semanišin, PhD., RNDr. Marek Semjan

Date of last modification: 25.07.2022

University: P. J. Šafá	rik University in Košice
Faculty: Faculty of S	cience
<b>Course ID:</b> ÚINF/ UNV1/15	Course name: Computational and cognitive neuroscience I
Course type, scope a Course type: Lectur Recommended cou Per week: 2 / 2 Per Course method: pre	nd the method: re / Practice rse-load (hours): study period: 28 / 28 esent
Number of ECTS cr	edits: 5
Recommended seme	ster/trimester of the course:
Course level: I., N	
Prerequisities:	
<b>Conditions for cours</b> Midterm exam Final exam consisting	g of written and/or oral part
<b>Learning outcomes:</b> Overview anatomy, computational aspect	physiology, and cognitive processes in the human brain with focus on as of cognition and computational tools used in neuroscience.
<ul> <li>Brief outline of the of 1. Intro to neural and 2. Overview of anato 3. Methods of study 4. Neuron: anatomy, 5. Propagation of sig 6. Synaptic transmiss 7. Psychology of met 8. Vision: Intro. Perositance.</li> <li>9. Hearing and audito 10. Language, psychol 11. Attention.</li> <li>12. Crossmodal inter 13. Reasoning and determined to the second secon</li></ul>	ourse: cognitive science my and physiology of the central nervous system (CNS) in neuroscience. Sensory, motor and associative brain areas. types, action potential nals in the neuron, neural coding. ion and plasticity - neural basis of learning and memory. mory and learning. ception of brightness, edges, color. Model BCS/FCS. Perception of size and ory cognition. olinguistics, speech perception and production. action (vision, hearing, touch). ecision making.
Recommended litera 1. Poeppel D., Mang 2020. ISBN-13: 978- 2. Dayan P and LF A Modeling of Neural S 3. Thagard P: Mind: <sup>†</sup> 978-0262701099	nture: un G., Gazzaniga M. (ed.): The Cognitive Neurosciences. 6th ed. MIT Press. 0262043250 bbott: Theoretical Neuroscience - Computational and Mathematical Systems. MIT Press, 2005 ISBN-13: 978-0262541855 Introduction to Cognitive Science, 2nd Edition. Bradford Books. ISBN-13']:

Course language:

Slovak or Engli	sh						
Notes: Content prerequisites: Algebra, programming (Matlab).							
Course assessment Total number of assessed students: 32							
А	B C D E FX						
18.75	21.88	21.88 25.0 21.88 9.38 3.13					
Provides: doc. Ing. Norbert Kopčo, PhD., RNDr. Keerthi Kumar Doreswamy, Ing. Udbhav Singhal, Mgr. Ondrej Spišák							
Date of last modification: 08.01.2022							
Approved:							

University: P. J. Šafá	rik University in Košice
Faculty: Faculty of S	cience
<b>Course ID:</b> ÚINF/ VKN/15	Course name: Computational and cognitive neuroscience II
Course type, scope a Course type: Lectur Recommended cour Per week: 2 / 2 Per Course method: pre	nd the method: re / Practice rse-load (hours): study period: 28 / 28 esent
Number of ECTS cr	edits: 5
Recommended seme	ster/trimester of the course:
Course level: II., N	
Prerequisities:	
<b>Conditions for cours</b> Midterm exam Final exam consisting	g of written and/or oral part
Learning outcomes: Advanced topics in neuroscience.	computational and cognitive neuroscience, and in the tools used in
<b>Brief outline of the c</b> 1. Intro: Cognitive ps Theme 1: Topics in c 2. Neural basis of vis 3. Visual object recog 4. Auditory cognition 5. Cortical sound pro 6. Other topics in the Topic 2: Modeling in 7. Intro 8. Connectionism, ST 9. Additive and shurt 10. Learning rule Ou 11. Adaptive resonan 12. Statistical and der Topic 3: Current rese 13. Invited lecture	ourse: ychology, neural modeling. ognitive and neural science ion gnition and visual scene analysis h. Echo suppression. Auditory scene analysis cessing. study of brain and main: thinking, consciousness, emotions, motivation cognitive and neural science I'M and LTM modeling ting neural networks. tstar. ce theory. cision-theory modeling arch at UPJS
Recommended litera 1. KANDEL, E. R., S McGraw-Hill, 2021 I 2. Dayan P and LF A Modeling of Neural S 3. Thagard P: Mind: 978-0262701099	<b>iture:</b> SCHWARTZ, J. H. and JESSELL, T.M.: Principles of Neural Science. SBN-13: 978-1259642234 bbott: Theoretical Neuroscience - Computational and Mathematical Systems. MIT Press, 2005 ISBN-13: 978-0262541855 Introduction to Cognitive Science, 2nd Edition. Bradford Books. ISBN-13 :

# 4. HERTZ, J., KROGH, A. and PALMER R. G.: Introduction to the theory of neural computation. Addison-Wesley 1991 ISBN-13: 978-0201515602

### **Course language:**

Slovak or English

#### Notes:

Content prerequisites:

basics of neurobiology, cognitive psychology, linear algebra and differential equations, programing, or instructor's consent

#### **Course assessment**

Total number of assessed students: 9

А	В	С	D	Е	FX
44.44	11.11	22.22	11.11	11.11	0.0

**Provides:** doc. Ing. Norbert Kopčo, PhD., RNDr. Keerthi Kumar Doreswamy, Ing. Udbhav Singhal, Mgr. Ondrej Spišák

Date of last modification: 08.01.2022

	COURSE INFORMATION LETTER					
University: P. J. Šafárik University in Košice						
Faculty: Faculty of Science						
Course ID: ÚINF/ Co VYZ1/15	ourse name: Computational complexity					
Course type, scope and Course type: Lecture Recommended course Per week: 2 Per study Course method: presen	the method: -load (hours): period: 28 nt					
Number of ECTS credi	its: 4					
Recommended semeste	er/trimester of the course:					
Course level: II., N						
Prerequisities:						
<b>Conditions for course c</b> Oral examination.	completion:					
<b>Learning outcomes:</b> To give students theo completeness.	pretical background in computational complexity and theory of NP-					
<ol> <li>Introduction: the notice example - the problem of 2: Basic computational these computers, single- of these computational complexity</li> <li>The classes P and NF - the set of all 3-coloral - the set of satisfiable F normal form</li> <li>Variants of P and NP: polynomial conversions</li> <li>NP-completeness: re completeness and its basis</li> <li>NP-completeness of S</li> <li>Variants of SAT: 3CN kCNF-SAT, CNF-SAT - in P</li> <li>3COL and its varian NP-complete, conseque complete as well</li> <li>Colorability of a plane</li> </ol>	on of computational complexity, computational time, computational model, of sorting, computational complexity as an asymptotic function models: RAM and RASP computers, the cost of an elementary step on tape Turing machine, multi-tape Turing machine, nondeterministic variants models, transformations among these models with respect to the time P: basic definitions, presenting (un)undirected graphs on the input, 3COL ble graphs is in NP, 2COL - the set of all 2-colorable graphs is in P, SAT Boolean formulas is in NP, CNF-SAT - Boolean formulas in conjunctive decision problem, the problem of finding a solution, optimization problem, among different variants educibility in polynomial time and its transitivity, definition of the NP- sic properties SAT NF-SAT - satisfiability of Boolean formulas in 3-conjunctive normal form, - satisfiability in k-conjunctive (conjunctive) normal form, 2CNF-SAT is tts: 3COL (the problem of coloring vertices of a graph with 3 colors) in ntly: for each k>3, kCOL (the problem of coloring with k colors) is NP- ar graph with three colors: presenting a planar graph on the input, the proof					

11: Hamiltonian path: Hamiltonian path in a directed and in undirected graph

12: Subset-sum-like problems: Subset Sum - the problem of whether any subset of the integers sum to precisely a target sum, Partition - the problem of whether a given multiset of positive integers can be partitioned into two subsets with equal sums, a "more relaxed" version of Partition - achieving an approximate equality of the sums, distribution of tasks among K parallel processors

13: Beyond P a NP: a review of the basic complexity classes - L, NL, P, NP, PSpace, NPSpace, ExpTime, NExpTime, ..., simulation of (non)deterministic space in (non)deterministic time, conversions in opposite directions

14: PSpace: QBF - true quantified Boolean formulas, prenex normal form, Pspace completeness of QBF, PSpace = NPSpace

#### **Recommended literature:**

1. J.E. Hopcroft, R.Motwani, J.D. Ullman: Introduction to automata theory, languages, and computation, Addison-Wesley, 2007.

2. M. Sipser: Introduction to the Theory of Computation, Thomson, 2nd edition, 2006.

3. L.A.Hemaspaandra, M.Ogihara: Complexity theory companion, EATCS series, texts in computer science, Springer-Verlag, 2002.

4. S. Arora, B. Barak: Computational Complexity: A Modern Approach, Cambridge Univ. Pess, 2009. 5. G.Brassard, P.Bradley: Fundamentals of algorithmics, Prentice Hall, 1996.

6. D.P.Bovet, P.Crescenzi: Introduction to the theory of complexity, Prentice Hall, 1994.

7. C. Calude and J. Hromkovič: Complexity: A Language-Theoretic Point of View, in G.

Rozenberg and A. Salomaa, Handbook of Formal Languages II, Springer, 1997.

#### **Course language:**

Slovak or english

#### Notes:

Content prerequisities:

Basic notions from the theory of automata and formal languages.

Basic skills in programming and design of algorithms (in any programming language). Basics knowledge in mathematical logic, set theory, and graph theory.

#### **Course assessment**

Total number of assessed students: 357

А	В	С	D	Е	FX
57.7	15.41	12.04	7.28	7.28	0.28

Provides: prof. RNDr. Viliam Geffert, DrSc.

Date of last modification: 23.11.2021

University: P. J. Šafái	rik University in Košice
Faculty: Faculty of S	cience
<b>Course ID:</b> ÚINF/ ARP1/15	Course name: Computer architecture
Course type, scope a Course type: Lectur Recommended cour Per week: 2 / 1 Per Course method: pre	nd the method: e / Practice rse-load (hours): study period: 28 / 14 esent
Number of ECTS cro	edits: 4
Recommended seme	ster/trimester of the course:
Course level: I., II., N	1
Prerequisities:	
<b>Conditions for cours</b> Homeworks, active pa	e completion: articipation in laboratory exercises, final written exam. Final oral examination.
Understand the princi Gain basic experience Understand the curre acquainted with the co operation and possibil of computer equipme including setting them	ples of organization of work of processor and computer on concrete examples. with programming at the level of machine instructions (Assembler language). ent way a computer communicates with I / O devices. Students will get omponents of current computers, with their properties, connection, principle of lities of use. They will be able to make informed decisions about the purchase ent, identify computer failures; make simpler repairs by replacing modules, n correctly.
Brief outline of the constrained of the constrained of the constrained of the implementation of organization, RAMs and The microarchitecture architecture level, data cache memory. I/O constrained processor virtualization Laboratory practices and the second of the seco	ourse: ter organization, fundamental limitations. The representation of numbers and of floating point arithmetic. Combinatorial and sequential circuits, memory and ROMs. Digital logic level architecture, data path timing, machine cycle. e level, microinstructions and microinstruction control. The instruction set a types, addressing modes, instruction types. Instruction execution, pipelining, ontrollers, ports, interrupts, direct memory access. Multicore architectures, on. Device drivers, operating system kernel, device-independent software. and tutorials.
Recommended litera 1. W. Stallings: Comp 2. J. Ledin: Modern C 3. E. Upton, J. Dunter with Raspberry Pi, W	<b>ture:</b> Duter Organization and Architecture, Pearson, 2018 Computer Architecture and Organization, Packt Publishing, 2020 mann, R. Roberts, T. Mamtora, B. Everard: Learning Computer Architecture Filey, 2016
<b>Course language:</b> Slovak or English	
Notes:	

Content prerequisities: understanding of fundamental concepts of computer architecture and design within the scope of a standard undergraduate course. The course is not organized annually.

Course assessment Total number of assessed students: 60							
А	A B C D E						
16.67	18.33	16.67	23.33	18.33	6.67		
Provides: doc. ]	Provides: doc. RNDr. Jozef Jirásek, PhD., RNDr. Juraj Šebej, PhD.						
Date of last modification: 23.11.2021							
Approved:	Approved:						

	COURSE INFORMATION LETTER
University: P. J. Šafá	rik University in Košice
Faculty: Faculty of S	cience
<b>Course ID:</b> ÚINF/ PSIN/15	Course name: Computer network Internet
Course type, scope a Course type: Lectur Recommended cour Per week: 3 / 1 Per Course method: pre	nd the method: •e / Practice rse-load (hours): study period: 42 / 14 esent
Number of ECTS cr	edits: 5
Recommended seme	ster/trimester of the course:
Course level: I., N	
Prerequisities: ÚINF	/PAZ1a/15 or ÚINF/PRG1/15
<b>Conditions for cours</b> Activity at excercises Verbal exam (min 25	<b>e completion:</b> s (max 18 points), home work (max 18 points), test (max 30 points). points, max 50 points). Required minimum for passing the course is 55 points.
the principles of ISO/ the meaning and usage communication chann They will understand principle of routing pri acknowledged TCP the interface of UDP and protocols of the Interf	OSI layers reference model for network communication. They will understand ge of terms protocol, service, interface. They will analyze the parameters of nels, understand the function of interconnection devices (hub, switch, router). I the structure of IP packets, addressing and how packets are transmitted, the rotocols and the creation of routing tables. They will understand the priciples of ransport transmission and its implementation. They will know how to use the TCP protocols in a program code. They will understand the basic application net.
<ul> <li>Brief outline of the c</li> <li>1. Introduction to comnetworks, ISO OSI re</li> <li>2. Application layer:</li> <li>3. Application layer:</li> <li>a. Application layer:</li> <li>networks.</li> <li>4. Transport layer: se</li> <li>5. Transport layer: se</li> <li>5. Transport layer: co</li> <li>6. Network Layer:</li> <li>fragmentation, routin</li> <li>7. Network Layer: ne</li> <li>8. Network Layer: ro</li> <li>9. Link layer: error</li> </ul>	ourse: nputer networks, internet connection types, delay and loss in packet-switched eference model and TCP/IP protocols family. Web and HTTP, protocol FTP ,e-mail and protocols SMTP, POP3, IMAP, domain names and DNS, Peer-to-peer applications. Security in computer rvices, multiplexing and demultiplexing, protocol UDP, reliable data transfer onnection oriented transport protocol TCP, flow and congestion control. Internet protocol IPv4, virtual circuit and datagram networks, packet og table, application protocol DHCP etwork address translation NAT, ICMP protocol, internet protocol IPv6 uting elegatibles and protocols heredeast and multiplexing.

#### **Recommended literature:**

- 1. J. F. Kurose, Keith W. Ross: Computer Networking: A Top-Down Approach, 7. edition, 2016
- 2. A. S. Tanenbaum: Computer Networks, 5. edition, Pearson, 2010
- 3. W. Stallings: Local and Metropolitan Area Networks, Prentice Hall, 2000
- 4. E. Comer, R.E. Droms: Computer Networks and Internets, Prentice Hall, 2003
- 5. W. R. Stevens: TCP/IP Illustrated, Vol.1: The Protocols, Addison-Wesley, 1994

#### **Course language:**

Slovak or English

#### Notes:

Content prerequisities: basic programming skills in Java

#### **Course assessment**

Total number of assessed students: 843

А	В	С	D	Е	FX
9.49	5.58	12.46	16.37	36.42	19.69

Provides: RNDr. Peter Gurský, PhD., doc. RNDr. JUDr. Pavol Sokol, PhD.

**Date of last modification:** 04.01.2022

University: P. J. Šafárik University in Košice						
Faculty: Faculty of	Science					
<b>Course ID:</b> ÚINF/ KRP1/15	Course name: Cryptographic protocols					
Course type, scope Course type: Lectu Recommended cou Per week: 2 / 2 Per Course method: pr	and the method: ure / Practice urse-load (hours): r study period: 28 / 28 resent					
Number of ECTS c	redits: 4					
Recommended sem	ester/trimester of the course:					
Course level: I., II.,	N					
Prerequisities:						
<b>Conditions for cour</b> Homeworks, active	<b>rse completion:</b> participation in laboratory exercises, presentation of a selected topic at a course					

seminar. Final written exam.

#### Learning outcomes:

Understand the problems of designing secure cryptographic protocols for authentication and key management. Know the ways to compromise them and be able to apply methods of proving their correctness. Control some automated verification tools. Understand and be able to apply advanced cryptographic techniques in various application fields - signature schemes, electronic banking, electronic voting. Orientation in current problems of implementation of cryptographic protocols.

#### Brief outline of the course:

Authentication and key establishment using shared and public key cryptography, key agreement protocols, conference key agreement, zero-knowledge protocols, provable security. Protocol architecture and formal definition, goals for authentication and key establishment, formal verification. Digital signature, implementation, trust distribution.

The final seminar with presentations on selected current topics - electronic banking, electronic voting, secure communication ...

#### **Recommended literature:**

1. Colin Boyd, Anish Mathuria: Protocols for Authentication and Key Establishment, Springer, 2020

2. Douglas R. Stinson, Maura B. Paterson: Cryptography: Theory and Practice, Fourth Edition, Chapman & Hall/CRC, 2018

Paul C. van Oorschot: Computer Security and the Internet: Tools and Jewels, Springer, 2020
 Peter Ryan, Steve Schneider: Modeling and Analysis of Security Protocols, Addison-Wesley, 2001

# Course language:

Slovak or English

Notes:

Content prerequisities: understanding of fundamental cryptographic concepts and primitives (as taught in the course KRS/15 or in the scope of the textbook "Understanding Cryptography" by Christof Paar and Jan Pelzl).

The course is not organized annually.

Course assessment Total number of assessed students: 27							
А	В	С	D	Е	FX		
29.63	7.41	14.81	29.63	14.81	3.7		
Provides: doc. ]	RNDr. Jozef Jirás	sek, PhD., RNDr	. Rastislav Krivo	š-Belluš, PhD.			
Date of last modification: 08.01.2022							
Approved:							

	COURSE INFORMATION LETTER
University: P. J. Šafá	rik University in Košice
Faculty: Faculty of S	cience
<b>Course ID:</b> ÚINF/ KRS/15	<b>Course name:</b> Cryptographic systems and their applications
Course type, scope a Course type: Lectur Recommended cour Per week: 3 / 2 Per Course method: pre	nd the method: re / Practice rse-load (hours): study period: 42 / 28 esent
Number of ECTS cr	edits: 6
Recommended seme	ster/trimester of the course:
<b>Course level:</b> I., II., N	1
Prerequisities:	
<b>Conditions for cours</b> Homeworks, midtern Final written exam, p	e completion: n written exam, active participation in laboratory exercises. ossibly oral exam.
This course covers the is on definitions, theo practice. Topics inclu- block cipher design a an introduction to cry- and certificates.	e basic knowledge in understanding and using cryptography. The main focus pretical foundations, and rigorous proofs of security, with some programming ide symmetric and public key encryption, message integrity, hash functions, and analysis, number theory, and digital signatures. The course also provides optographic protocols for authentication and key management, including PKI
Brief outline of the c Classical cryptograp Symmetric ciphers - ciphers - RSA, Elga codes, digital signatu	<b>ourse:</b> hy, basic information theory, cryptoanalysis, security of classical ciphers. stream ciphers, block ciphers (DES, AES), modes of operation. Asymmetric mal, elliptic curve cryptosystems. Hash functions, message authentication res. Authentication, key establishment and distribution, certificates.
Recommended litera 1. PAAR, Ch., PELZ 2. STINSON, D. R. 3. MAO, W. Modern 4. MENEZES, A., O CRC Press, 1996. 5. SCHNEIER, B.: A	<b>Ature:</b> L, J.: Understanding Cryptography, Springer 2010. PATERSON, M. B.: Cryptography: Theory and Practie. CRC Press, 2018. Cryptography: Theory and Practice. Prentice Hall, 2003. ORSCHOT, P. van, VANSTONE, S.: Handbook of Applied Cryptography. pplied Cryptography, 20th Edition, John Wiley & Sons Inc., 2015
<b>Course language:</b> Slovak or English	
<b>Notes:</b> Content prerequisitie	s: basic number theory and algebra, basic programming

Course assessment Total number of assessed students: 119							
А	В	С	D	Е	FX		
14.29	9.24	14.29	13.45	31.93	16.81		
Provides: doc. RNDr. Jozef Jirásek, PhD., RNDr. Rastislav Krivoš-Belluš, PhD.							
Date of last modification: 08.01.2022							
Approved:							

University: P. J. Šafá	rik University in Košice
Faculty: Faculty of S	cience
<b>Course ID:</b> ÚINF/ USU/19	Course name: Introduction to machine learning
Course type, scope a Course type: Lectur Recommended cour Per week: 2 / 2 Per Course method: pre	nd the method: re / Practice rse-load (hours): study period: 28 / 28 esent
Number of ECTS cr	edits: 5
Recommended seme	ster/trimester of the course:
Course level: I., N	
Prerequisities:	
<b>Conditions for cours</b> Creating a project f application domain. interpretation of data focused on selected n	<b>be completion:</b> Cocused on the application of machine learning algorithms in a selected Continuous written work focused on the preparation, processing and a using machine learning methods. Successful completion of an oral examinachine learning methods.
Learning outcomes: Theoretical knowledge machine learning alg	ge in the area of machine learning. Basic concepts of machine learning. Basic orithms.
<b>Brief outline of the c</b> 1. Basic concepts of n 2. Basic characteristic dependence between 3. Data sources and th 4. Preparation and cle 5. Classification tasks 6. Selected classification 7. Evaluation of mod 8. Classification accur 9. Cluster analysis. 10. Association rules 11. Prediction tasks a 12. Prediction accura	ourse: machine learning. tics of data, types of attributes, characteristics for individual attributes, attributes. heir acquisition. Determining the target task. eaning of data, missing values, incorrect inputs. s tion methods els - true positive, false positive, true negative, false negative examples. tracy indicators.
Recommended litera 1. AGGARWAL, Cha 978-3-319-14141-1. 2. ALPAYDIN, Ether 2014. ISBN 978-0-26 3. RASCHKA, Sebas Deep Learning with I 2019. ISBN 978-178	aru C. Data mining: a textbook. Cham: Springer, 2015. ISBN m. Introduction to machine learning. 3rd ed. Massachusetts: MIT Press, 52-02818-9. Stian, Mirjalili, Vahid. Python Machine Learning: Machine Learning and Python, scikit-learn, and TensorFlow 2, 3rd Edition, Packt Publishing Ltd., 9955750.

4. WITTEN, I. H., Eibe FRANK a Mark A. HALL. Data mining: practical machine learning tools and techniques. 4th ed. Amsterdam: Morgan Kaufmann, 2017. Morgan Kaufman series in data management systems. ISBN 9780128042915.

### **Course language:**

Slovak or English

#### Notes:

Content prerequisites:

Basics of programming in Python, or another alternative programming language suitable for data analysis

Course assessment									
Total number o	Total number of assessed students: 20								
А	В	С	D	Е	FX				
90.0	10.0	0.0	0.0	0.0	0.0				
Provides: doc.	Provides: doc. RNDr. Ľubomír Antoni, PhD.								
Date of last modification: 20.09.2021									
Approved:									

ſ				
University: P. J. Šafa	árik University in Košice			
Faculty: Faculty of S	Science			
<b>Course ID:</b> ÚINF/ UNS1/15	Course name: Introduction to neural networks			
Course type, scope a Course type: Lectu Recommended cou Per week: 2 / 2 Per Course method: pr	and the method: re / Practice irse-load (hours): study period: 28 / 28 resent			
Number of ECTS c	redits: 5			
Recommended sem	ester/trimester of the course:			
Course level: I., II.,	N			
Prerequisities:				
Conditions for cour The condition for pa networks, successfu types, and genetic al exam.	<b>se completion:</b> Issing the course is the realization of a project with the application of neural I completion of two written tests in the field of neural networks, their basic gorithms, as well as successful completion of the written and oral part of the			
Learning outcomes: The result of the educ algorithms. The stuc analysis and also wo	cation is an understanding of the basic principles of neural networks and genetic lent will gain the ability to apply the acquired knowledge in intelligent data ork with a selected tool for modeling neural networks.			
<ul> <li>Brief outline of the 1. Basic concept aris calculable by thresho</li> <li>2. Perceptrons. Lineal learning rule, higher</li> <li>3. Forward neural method.</li> <li>4. Recurrent neural</li> </ul>	<b>course:</b> ing from biology. Linear threshold units, polynomial threshold units, functions old units. ar separable objects, adaptation process (learning), convergence of perceptron order perceptrons. networks, hidden neurons, adaptation process (learning), backpropagation networks. Hopfield neural networks, properties, associative memory model,			

energy function, learning, optimization problems (business traveler problem).5. Model of gradually created network. ART network, architecture, operations, initialization phase, recognition phase, search and adaptation phase. Use of the ART network.

6. Applications of studied models in solving practical problems.

7. Written test I.

8. Motivation to model genetic elements. Genetic algorithm. Application of genetic algorithms.

9. Genetic programming, root trees, Read's linear code. Basic stochastic optimization algorithms: blind algorithm and climbing algorithm. Forbidden search method.

10. Genetic and evolutionary programming with typing, examples of use. Grammatical evolution.

11. Special techniques of evolutionary computations. Selection mechanisms in evolutionary algorithms.

12. Use of genetic algorithms in training neural networks. Artificial life.

13. Written test II.

#### **Recommended literature:**

1. AGGARWAL, Charu C. Neural networks and deep learning: a textbook. Cham: Springer, 2018. ISBN 978-3319944623.

2. KVASNIČKA, Vladimír. Úvod do teórie neurónových sietí. [Slovenská republika]: IRIS, 1997. ISBN 80-88778-30-1.

3. KVASNIČKA, Vladimír. Evolučné algoritmy. Bratislava: Vydavateľstvo STU, 2000. Edícia vysokoškolských učebníc. ISBN 80-227-1377-5.

4. MITCHEL, Melanie. An Introduction to Genetic Algorithms. Cambridge: MIT Press, 2002. ISBN 0-262-63185-7.

5. SINČÁK, Peter, ANDREJKOVÁ, G. Úvod do neurónových sietí, I. diel, Košice: ELFA, 1996. ISBN 808878638X

#### **Course language:**

Slovak or English

#### Notes:

Content prerequisites:

Basics of programming in Python, or another alternative programming language suitable for data analysis

#### **Course assessment**

Total number of assessed students: 472

А	В	С	D	Е	FX
17.16	17.58	22.25	17.8	21.19	4.03

Provides: doc. RNDr. Ľubomír Antoni, PhD., RNDr. Šimon Horvát, PhD.

Date of last modification: 23.11.2021

University: P. J. Šafárik University in Košice							
Faculty: Faculty of Science							
Course ID: ÚI ZLI/21	NF/ C	ourse na	<b>me:</b> Linux basic	ĊS			
Course type, so Course type: 1 Recommende Per week: 2 P Course metho	cope and Practice d course er study d: prese	l the met e-load (h 7 period: ent	thod: ours): 28				
Number of EC	TS cred	its: 2					
Recommended	semeste	er/trimes	ster of the cours	e:			
Course level: I.	, N						
Prerequisities:							
<b>Conditions for</b> The condition Written final th (25% of the tot	<b>course</b> for passi eoretical al numbe	<b>completi</b> ing the c l exam (2 er of poir	on: ourse is: 1. Hon 25% of the total 1 nts).	neworks (50% o number of points	f the total numb ), 3. Written fina	er of points), 2. l practical exam	
<b>Learning outcomes:</b> The result of the education is an understanding of the theoretical and practical background for studying computer science, by giving the necessary knowledge in the usage of Unix/Linux operating systems.							
<b>Brief outline of the course:</b> 1. Introduction to Unix/Linux systems, 2. Linux ommand line, 3. Text processing tools, 4. Managing files, 5. Managing users, groups and rights, 6. Managing processes, 7. Managing software and packages, 8. Administering the system - system booting, jobs, logging,9. Basic networking, 10. Managing network interfaces, 11. Managing disk partitions, 12. Exam.							
Recommended literature: 1. LPIC-1 Exam 101. LPI [online]. Canada: The Linux Professional Institute, 2021 [cit. 2021-9-22]. Dostupné z: https://learning.lpi.org/en/learning-materials/101-500/, 2. LPIC-1 Exam 102. LPI [online]. Canada: The Linux Professional Institute, 2021 [cit. 2021-9-22]. Dostupné z: https://learning.lpi.org/en/learning-materials/102-500/, 3. Linux - Dokumentační projekt [online]. 4. Praha: Computer Press, 2007 [cit. 2021-9-22]. Dostupné z: https://i.iinfo.cz/files/root/ k/LDP_4.pdf.							
Course language Slovak or Engl	ge: ish						
Notes:							
Course assessn Total number o	nent f assesse	ed studen	ts: 107				
А	]	В	С	D	E	FX	
44.86	14	.95	17.76	7.48	5.61	9.35	
14							

Provides: doc. RNDr. JUDr. Pavol Sokol, PhD., RNDr. Richard Staňa

Date of last modification: 04.01.2022

University: P. J. Šafárik University in Košice								
Faculty: Faculty	of Science							
<b>Course ID:</b> ÚIN LAD1/15	: ÚINF/ Course name: Logical aspects of databases							
Course type, sc Course type: I Recommended Per week: 2 Pe Course method	Course type, scope and the method: Course type: Lecture Recommended course-load (hours): Per week: 2 Per study period: 28 Course method: present							
Number of EC	<b>FS credits:</b> 4							
Recommended	semester/tri	mester of the cours	se:					
Course level: II	., N							
Prerequisities:								
Conditions for Satisfiable unde	course comportant	bletion: basic concepts.						
Learning outcomes: Ability to correctly formalize databases.								
Brief outline of 13. Basic conc 4. Formalization 5. Conjunctive of 6. Conjunctive of 7. Relations bet 810. Relationa 1112. Relation	the course: eepts of logic n of a table a queries calculus ween conjun l algebra is of differen	<ul> <li>a symbol, a term,</li> <li>a database</li> <li>ctive calculus and co</li> <li>t models of database</li> </ul>	a formula, an int onjunctive querie	erpretation				
Recommended literature: https://ics.upjs.sk/~krajci/skola/vyucba/ucebneTexty/LAD-presentation.pdf								
Course language: Slovak								
Notes:								
Course assessment Total number of assessed students: 93								
А	В	B C D E FX						
44.09 18.28 17.2 10.75 7.53 2.15								
Provides: prof.	Provides: prof. RNDr. Stanislav Krajči, PhD.							
Date of last mo	Date of last modification: 23.11.2021							
Approved:								

University: P. J. Šafárik University in Košice						
Faculty: Faculty of Science						
Course ID: ÚINF/ MTL/15	Course name: MATLAB and neurocognition					
Course type, scope an Course type: Practice Recommended cours Per week: 2 Per stud Course method: pres	d the method: se-load (hours): y period: 28 ent					
Number of ECTS cree	dits: 2					
Recommended semest	ter/trimester of the course:					
Course level: I., N						
Prerequisities:						
<b>Conditions for course</b> Written quizes, midter	<b>completion:</b> m and final exam.					
<b>Learning outcomes:</b> Intro to programming	in MATLAB with focus on its usage in neural and cognitive Science.					
Brief outline of the co 1. Intro to Matlab 2. Navigation, interacti 3. Interaction with hun 4. Auditory and visual 5. Analysis and visual 6. Analysis of neuroph 7. Analysis of neuroim 8. Cognitive and neura 9. Auditory modeling to 10. Visual modeling to 11. Tools for modeling 12. Tools for psycholo	urse: ion, variables, vectors, matrices, scripts, toolboxes nans in behaviroal experiments stimulus generation ization of behavioral data hysiological data haging data. Il modeling in Matlab tools ools g of learning gical experiments					
Recommended literat 1. Wallisch P, et al. MA MATLAB. Academic I 2. Stork D, Yom-Tow I 2nd Edition, Wiley, 20 3. Dayan P and LF Ab Modeling of Neural Sy	<b>ure:</b> ATLAB for Neuroscientists: An Introduction to Scientific Computing in Press 2008. ISBN-13: 978-0123838360 E: Computer Manual in MATLAB to accompany Pattern Classification, 04 ISBN-13: 978-0471429777 bott: Theoretical Neuroscience - Computational and Mathematical ystems. MIT Press, 2005 ISBN-13: 978-0262541855					
<b>Course language:</b> Slovak or English						
Notes: Content prerequisities: basic programing skill	s or instructor's consent					

Course assessm Total number o	nent f assessed studen	ts: 11				
А	В	С	D	Е	FX	
18.18         27.27         18.18         36.36         0.0         0.0						
<b>Provides:</b> doc. Ing. Norbert Kopčo, PhD., RNDr. Keerthi Kumar Doreswamy, Ing. Udbhav Singhal, Mgr. Ondrej Spišák						
Date of last modification: 08.01.2022						
Approved:						

University, D. I. Šefé	Universitary D. I. Čefénik Universitarin Kežice				
University: F. J. Sala					
Faculty: Faculty of S	cience				
Course ID: ÚINF/ PDS1/21Course name: Parallel and distributed systems					
Course type, scope and the method: Course type: Lecture / Practice Recommended course-load (hours): Per week: 2 / 2 Per study period: 28 / 28 Course method: present					
Number of ECTS credits: 5					

Recommended semester/trimester of the course:

Course level: II., N

**Prerequisities:** 

#### **Conditions for course completion:**

Home assignments, class project from tutorials, midterm written exam. Final written and oral exam.

#### Learning outcomes:

Understand the principles, basic problems and algorithms of parallel programming. Be able to implement synchronization procedures and manage and use interprocess communication. Master the basics of GPU programming. Understand the differences between parallel and distributed computational models. Master basic distributed algorithms and know how to implement them. Understand the problems of creating a distributed system environment and know how to solve them. Be able to use distributed environments in practical applications.

#### Brief outline of the course:

Parallel architectures, parallel computational model, access to shared memory. Basic algorithms, scaling, optimality. Effective methods of parallel search and sorting. Working in a GPU environment. Distributed computational model, communication protocols, characteristics of distributed systems. Intercomputer communication, distributed synchronization algorithms, transactions, termination and deadlock detection. Consistency issues with distributed memory sharing. Distributed application environment. Reliable calculations in an environment with errors.

#### **Recommended literature:**

1. J. JáJá: An Introduction to Parallel Algorithms, Addison-Wesley, 1992, ISBN 0-201-54856-9

2. P. Sanders, K. Mehlhorn, M. Dietzfelbinger, R. Dementiev: Sequential and Parallel Algorithms and Data Structures, Springer, 2019

- 3. Sukumar Ghosh: Distributed Systems and Algorithms (Second Edition), CRC Press 2014
- 4. M. Raynal: Distributed Algorithms for Message-Passing Systems, Springer, 2013
- 5. Gerard Tel: Introduction to Distributed Algorithms, Cambridge University Press, 2001

#### **Course language:**

Slovak or English

#### Notes:

Content prerequisities: basic of concurrent programming, basic of operating system principles

Course assessment Total number of assessed students: 47							
А	В	С	D	Е	FX		
19.15         6.38         17.02         17.02         25.53         14.89							
<b>Provides:</b> doc. RNDr. Jozef Jirásek, PhD., RNDr. Rastislav Krivoš-Belluš, PhD., Bc. Marián Dvorský, RNDr. Ladislav Mikeš, PhD.							
Date of last modification: 23.11.2021							
Approved:							

University: P. J. Šafá	rik University i	n Košice	
Faculty: Faculty of S	cience		

Course ID: ÚINF/	Course name: Proces modelling
PMO1/15	

# Course type, scope and the method:

Course type: Lecture / Practice

**Recommended course-load (hours): Per week:** 2 / 2 **Per study period:** 28 / 28

Course method: present

Number of ECTS credits: 5

#### Recommended semester/trimester of the course:

Course level: I., N

**Prerequisities:** ÚINF/PAZ1b/15 and ÚINF/DBS1a/15 and ÚINF/SWI1a/15

#### **Conditions for course completion:**

The interim evaluation is based on the evaluation of partial tasks within the solution of the semester project.

The final assessment is given on the basis of the interim assessment and the result of the exam. On the exam, it is required to prove the ability to orient oneself in the presented issue, to master the theoretical foundations of process modeling, basic skills for the creation and interpretation of process models.

The evaluation is awarded if the student gets at least 50% of the possible points from each part of the exam. Detailed requirements are given in the AIS.

#### Learning outcomes:

By completing the subject, the student:

- acquires knowledge about the theoretical starting points and basics of process modeling,
- can master the basic principles of creating process models
- get familiar with standard languages for process modeling

- will gain practical experience in creating models using selected modeling tools.

#### Brief outline of the course:

- 1. Introduction to process modeling.
- 2. Development of approaches to the development of large software systems.
- 3. Theoretical foundations of process modeling.
- 4. Petri nets.
- 5. Process orchestration.
- 6. Choreography of processes.
- 7. Selected properties of processes and process models.
- 8. Architectures of process models.
- 9. Methodologies and standards.

#### **Recommended literature:**

1. Ehrig, H.; Juhas, G.; Padberg, J.; Rozenberg, G. (Eds.), Advances in Petri Nets, Lecture Notes in Computer Science, Vol. 2128 (2001)

2. Eshuis, R. ; Wieringa R.: Comparing Petri Net and Activity Diagram Variants for Workflow Modelling – A Quest for Reactive Petri Nets, [dostupné online http://is.tm.tue.nl/staff/heshuis/pnt.pdf]

3. Madison D., Process Mapping, Process Improvement and Process Management, Paton Press 2005

4. Weske, M. Business Process Management, Springer 2007

5. White S.A., Miers D., Fischer L., BPMN Modeling and Reference Guide, Future Strategies Inc., Lighthouse Pt 2008

6. White:, S.A. Process Modeling Notations and Workflow Patterns, [available online http://www.omg.org/bp-corner/bp-files/Process\_Modeling\_Notations.pdf]

### **Course language:**

Slovak or English

#### Notes:

Content prerequisities: programming, bases of software engineering and database management systems, bases of project management

#### Course assessment

Total number of assessed students: 54

16.67         24.07         27.78         18.52         7.41         5.56	А	В	С	D	Е	FX
	16.67	24.07	27.78	18.52	7.41	5.56

Provides: prof. RNDr. Gabriel Semanišin, PhD.

**Date of last modification:** 25.07.2022

University: P. J. Šafárik	University in Košice
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Faculty: Faculty of Science

<b>Course ID:</b> ÚINF/	Course name: Programming environments in schools II
SPP1b/15	

## Course type, scope and the method:

**Course type:** Lecture / Practice

Recommended course-load (hours):

Per week: 2 / 2 Per study period: 28 / 28

Course method: present

#### Number of ECTS credits: 4

#### Recommended semester/trimester of the course:

Course level: I., N

**Prerequisities:** ÚINF/SPP1a/15

#### **Conditions for course completion:**

Conditions for ongoing evaluation:

1. Educational software or game programmed in the Scratch environment,

2. A programming etude created for learning of programming in the MIT App Inventor environment.

3. Educational or assistive software programmed in the MIT App Inventor environment.

4. A programmed project using the BBC micro: bit kit.

Conditions for successful completion of the course:

Obtaining at least 50% of points for ongoing assignments.

#### Learning outcomes:

After completing this course, students are able to:

a) get an overview of educational programming environments,

b) acquire programming skills in selected educational programming environments,

c) develop the ability to design and program educational software for devices using their sensors and actuators.

#### Brief outline of the course:

1. Teaching algorithmization and programming in primary and secondary school - objectives, content, textbooks and methodological materials. Algorithmic computer games.

- 2. Programming in the Scratch environment.
- 3. Programming in the Scratch environment.
- 4. Programming in the Scratch environment.
- 5. Programming of mobile devices in the MIT App Inventor environment.
- 6. Programming of mobile devices in the MIT App Inventor environment.
- 7. Programming of mobile devices in the MIT App Inventor environment.
- 8. Programming of mobile devices in the MIT App Inventor environment.
- 9. Programming of mobile devices in the MIT App Inventor environment.
- 10. Programming BBC micro: bit kits in MS MakeCode environment.

11. Programming BBC micro: bit kits in MS MakeCode environment.

12. Overview of educational programming initiatives and development environments.

#### **Recommended literature:**

BELL, Charles A., 2017. Micropython for the internet of things: a beginner's guide to programming with Python on microcontrollers. New York, NY: Springer Science+Business Media. ISBN 9781484231227. GUTSCHANK, Jörg et al., 2019. Coding in STEM Education [online]. Berlin: Science on Stage Deutschland e.V., 76 p. [cited 2021-7-10]. ISBN 978-3-942524-58-2. Available from: https://www.science-on-stage.eu/sites/default/files/material/ coding in stem education en 2nd edition.pdf ŠNAJDER, Ľubomír, Gabriela LOVÁSZOVÁ, Viera MICHALIČKOVÁ and Ján GUNIŠ, 2020. Programovanie mobilných zariadení [online]. Bratislava: Centrum vedecko-technických informácií SR, 300 p. [cited 2020-11-30]. ISBN 978-80-89965-63-2. Available from: https:// registracia.itakademia.sk/media/themes/nip-pmz.pdf WOLBER, David, 2014. App Inventor: Vytvořte si vlastní aplikaci pro Android. Brno: Computer Press. ISBN 978-80-251-4195-3. LOVÁSZOVÁ, Gabriela, Jana GALBAVÁ, Viera PALMÁROVÁ and Monika TOMCSÁNYIOVÁ, 2010. Ďalšie vzdelávanie učiteľov základných škôl a stredných škôl v predmete informatika: Malé programovacie jazyky. Bratislava: Štátny pedagogický ústav. ISBN 978-80-8118-066-8. CODE.ORG. Learn today, build a brighter tomorrow. Code.org [online]. [cited 2021-7-13]. Available from: https://code.org/ THE LIFELONG KINDERGARTEN GROUP AT MIT MEDIA LAB. Scratch - Imagine, Program, Share [online]. [cited 2021-7-13]. Available from: https://scratch.mit.edu/ MASSACHUSETTS INSTITUTE OF TECHNOLOGY. MIT App Inventor Explore MIT App Inventor [online]. [cited 2021-7-13]. Available from: http:// appinventor.mit.edu/ MICRO:BIT EDUCATIONAL FOUNDATION. BBC micro:bit [online]. [cited 2021-7-13]. Available from: https://microbit.org/ SPY O.Z. Učíme s Hardvérom [online]. [cited 2021-7-13]. Available from: https:// www.ucimeshardverom.sk/ **Course language:** Slovak or English Notes: By default, teaching is carried out face to face. If this is not possible (eg due to a pandemic),

teaching is provided at a distance through video conferencing programs and LMS.

#### Course assessment

Total number of assessed students: 20						
А	В	С	D	Γ		

A	D	C	D	E	ГЛ	
25.0	20.0	15.0	20.0	5.0	15.0	
Provides: doc RNDr L'ubomír Šnaider PhD						

Т

 $\mathbf{E}\mathbf{V}$ 

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Provides: doc. RNDr. Lubomir Snajder, PhD.

Date of last modification: 01.08.2021

University: P. J. Šafárik University in Košice						
Faculty: Faculty of Science						
Course ID: ÚINF/ PRO1a/15	Course name: Project I.					
Course type, scope a Course type: Practic Recommended cour Per week: 4 Per stu Course method: pre	nd the method: ce rse-load (hours): dy period: 56 esent					
Number of ECTS cr	edits: 4					
Recommended seme	ster/trimester of the course:					
Course level: I., N						
Prerequisities:						
Conditions for cours	e completion:					
Learning outcomes: Practical skills in fu databases and SPA fr	all-stack technologies on the backend-frontend principle for REST API, ontend.					
Brief outline of the c 1. Creation of project 2. Versioning of sour 3. Continuous integra 4. Database migration 5. Securing the backet 6. Securing the backet 7. Application contai 8. Custom docker im 9. Testing application 10. Frontend and bac	ourse: documentation using Markdown and Asciidoc ce codes via git and the GitLab platform ation and delivery (CI/CD) via GitLab Pipelines in scripts and deployment to production and REST API using HTTP Basic (Spring Boot and Spring Security) and REST API using OAuth via an authorization server (Keycloak) nerization via Docker age and integration into CI/CD as via Testcontainers kend integration via API Gateway and loadbalancer (Traefik)					
Recommended litera 1. Study literature tie 2. Joost Evertse. Mass solutions. Packt Publ 3. Lauren#iu Spilcă. 4. Thomas Vitale. Cle 9781617298424 5. Jeff Nickoloff, Ster ISBN 978161729476	d to the selected project (according to the client's recommendation) tering GitLab 12: Implement DevOps culture and repository management ishing Ltd, 2019. ISBN 1789534062 Spring Security in Action. Manning, október 2020. ISBN 9781617297731 oud Native Spring in Action. Manning, november 2022. ISBN phen Kuenzli. Docker in Action, Second Edition. Manning, október 2019. 1					
<b>Course language:</b> Slovak or English						
Notes: content prerequisities	r: programming skills, basics of shell scripts in Linux					

Course assessment Total number of assessed students: 125							
А	A B C D E FX						
69.6	69.6         9.6         7.2         9.6         3.2         0.8						
Provides: RNDr. Róbert Novotný, PhD., RNDr. Peter Gurský, PhD.							
Date of last modification: 25.11.2022							
Approved:	Approved:						

University: P. J. Šafa	árik University in Košice
Faculty: Faculty of S	Science
<b>Course ID:</b> ÚINF/ PRO1b/15	Course name: Project II.
Course type, scope a Course type: Practi Recommended cou Per week: 4 Per stu Course method: pr	and the method: ice irse-load (hours): udy period: 56 resent
Number of ECTS cr	redits: 4
Recommended sem	ester/trimester of the course:
Course level: I., N	
Prerequisities:	
<b>Conditions for cour</b> Presentation of the Preparation of mater	<b>se completion:</b> results achieved in solving a specific problem. Uploading a software work. ials for the promotion of the final work.
Learning outcomes: Acquire the way of software team, solvin	working on the software work with agile methodology, communication in the ng problems of computer systems administration in all phases of their life cycle.
<b>Brief outline of the</b> Work in a 4-5 memb of a mentor from sof in command lines. S 1. Introduction to the 2. Presentation of pr 3. CI / CD Pipeline 4. JUnit Tests 5. Selenium Tests 6. Presentation of the 7. Presentation of the 8. Stress tests 9. Presentation of ne 10. Presentation of the 12. Presentation of the	course: er team on the development, testing of a software product under the guidance tware companies. Improving with continuous integration and working with git oftware development using Agile methodology. e Software Project, team building. ojects and assignment of Projects to individual teams. e current state of the projects e current state of the projects e current state of the projects e w technologies from the project he final project. he final project.
Recommended liter 1. https://www.udem 2. https://www.jenki 3. Study literature tid 4. "What is Agile Sc	ature: ny.com/course/ Git & GitHub - The Complete Git & GitHub ns.io/doc/ ed to the selected project (according to the client's recommendation) oftware Development?". Agile Alliance. 8 June 2013. Retrieved 4 April 2015.
Slovak or english	

Notes: Content prerequisities: advanced programming skills							
Course assessm	ient	ta: 90					
Total number o	i assessed studen	ls: 89					
А	В	B C D E FX					
57.3	15.73 8.99 8.99 3.37 5.62						
Provides: Mgr. Alexander Szabari, PhD., RNDr. Róbert Novotný, PhD., Mgr. Patrik Pekarčík							
Date of last modification: 23.11.2021							
Approved:							

University: P. J. Šafá	rik University in Košice					
Faculty: Faculty of Science						
<b>Course ID:</b> ÚINF/ PRM1/15	Course ID: ÚINF/ Course name: Project management PRM1/15					
Course type, scope a Course type: Lectur Recommended cour Per week: 2 / 1 Per Course method: pre	nd the method: e / Practice rse-load (hours): study period: 28 / 14 esent					
Number of ECTS cro	edits: 4					
Recommended seme	ster/trimester of the course:					
Course level: I., N						
Prerequisities:						
<b>Conditions for cours</b> The ongoing evaluation final evaluation is base be included in the over	e completion: on consists of the evaluation of the sub-tasks related to the project design. The sed on a written and oral exam. The result of the ongoing evaluation will also erall evaluation.					
Learning outcomes: Gain basic knowledg evaluation. Acquire b	e and skills related to project preparation, project mplementation and project asic knowledge of project team management and organization.					
<ul> <li>Brief outline of the c</li> <li>1. Introduction to pro</li> <li>2. Project planning. P</li> <li>3. Project specification</li> <li>4. Estimating project</li> <li>5. Work organization</li> <li>6. Monitoring and pro</li> <li>7. Project closure.</li> <li>8. Project management</li> <li>9. Estimating project</li> <li>10. Project document</li> <li>11. Specific approach</li> <li>12. Prince2</li> </ul>	ourse:         ject management.         reparation of project documentation.         in.         Time and Costs.         oject control.         nt models.         times and costs.         ation.         tes for projects in the field computer science.					
Recommended litera 1. BERKUN, S. The 2. Erik Larson and Cl 3. PRINCE2. Avaliab	ture: Art Of Project Management. O Reilly, 2005. ifford Gray : Project Management: le on internet: <http: www.prince2.com="">.</http:>					
Course language: Slovak or english						

Notes:

Course assessment Total number of assessed students: 122							
А	A B C D E FX						
26.23	25.41	22.13	12.3	5.74	8.2		
Provides: Mgr. Alexander Szabari, PhD., prof. RNDr. Gabriel Semanišin, PhD.							
Date of last modification: 23.09.2021							
Approved:							

University: P. J. Šaf	ărik University in Košice
Faculty: Faculty of	Science
<b>Course ID:</b> ÚINF/ TYS1/15	Course name: Typographical systems
Course type, scope Course type: Pract Recommended cou Per week: 2 Per st Course method: p	and the method: ice urse-load (hours): udy period: 28 resent
Number of ECTS c	redits: 2
Recommended sem	ester/trimester of the course:
Course level: I., N	
Prerequisities:	
<b>Conditions for cour</b> Satisfiable ability to	cse completion: correct mainly mathematical typesetting.
<b>Learning outcomes</b> To provide the ba mathematical formu	: asic information on principles for typesetting of documents containing llas.
<ol> <li>Principles for typ</li> <li>Typesetting of a p</li> <li>TeX macros.</li> <li>Enumerations in the pages.</li> <li>Typesetting of ma</li> <li>Making tables an</li> <li>Definitions, theor</li> <li>Contents, bibliog</li> <li>Pictures.</li> <li>1012. Project.</li> </ol>	esetting of documents containing mathematical formulas. plain text, special text symbols, using of text fonts.3 text and footnote command. Parameter setting determining the appearance of athematical formulas in text and displays, aligning formulas. d pictures. rems, and proofs in a mathematical document. raphy, sections in a document.
<ul> <li>Recommended liter</li> <li>1. D. E. Knuth, The Massachusetts, 1980</li> <li>2. M. Doob, Jemný TeX" (text vo¾ne p</li> <li>3. O. Ulrych, AMS-</li> <li>4. J. Chlebíková, Al</li> <li>5. M. Spivak, The J</li> <li>6. L. Lamport, LaTe</li> <li>7. L. Lamport, Mak</li> <li>8. J. Rybièka, LaTe</li> <li>9. H. Partl, E. Schle</li> </ul>	<ul> <li>'ature: TeXbook, Computers and Typesetting, Addison-Wesley, Reading,</li> <li>úvod do TeXu, CSTUG, 1990; èeský preklad z "A Gentle Introduction to rístupný v CTAN archíve).</li> <li>TeX za 59 minút, (verzia 1.0), Praha, 1989.</li> <li>MS-TeX (verzia 2.0), Bratislava, 1992.</li> <li>oy of TeX, Amer. Math. Soc., 1986.</li> <li>EX: A Document Preparation System, Addison-Wesley, Massachusetts, 1986.</li> <li>eIndex: An index processor for LaTeX, 17 February 1987.</li> <li>X pro začátečníky, Konvoj, Brno, 1995.</li> <li>gl, I. Hyna, P. Sýkora, LaTeX – Stručný popis.</li> </ul>

10. T. Oetiker, H. Partl, I. Hyna, E. Schlegl, M. Kocer, P. Sýkora, Ne příliš stručný úvod do systému LaTeX2e (neboli LaTeX2e v 73 minutách).

11. M. Goossens, F. Mittelbach, and A. Samarin, The LaTeX Companion, Addison-Wesley, Reading, Massachusetts, 1994. Kapitola 8 je volne prístupná v TeX archívoch (ch8.pdf). 4 12. G. Grätzer, Math into LaTeX, 3rd edition, Birkhäuser, Boston, 2000.

Course language: Slovak.							
Notes:	Notes:						
Course assessment Total number of assessed students: 254							
А	В	B C D E FX					
48.43	17.72	20.08	6.3	6.69	0.79		
Provides: prof.	Provides: prof. RNDr. Stanislav Krajči, PhD.						
Date of last modification: 08.01.2022							
Approved:							